

## **Make Project Management Fun**

Do you wish to learn how to plan, execute, and manage projects successfully while meeting scope, time, and cost targets?

Are you curious how having fun at work can actually improve teamwork and project deliverables?

### **Introduction**

Project management is the art and science of delivering projects through a structured approach using skills, tools, and knowledge. Traditionally, methods such as setting KPIs, time tracking, and conducting regular meetings have been seen as the backbone of project execution. While these practices are important, research shows they are not always enough to keep teams motivated or to guarantee success. In many cases, they may even contribute to stress and disengagement, becoming one of the hidden reasons behind project failure. One key ingredient often overlooked is *fun*. Making project management fun is not about being less serious; it is about creating an environment where team members feel connected, valued, and energised. Fun fosters collaboration, encourages creativity, and strengthens team bonds, all of which directly contribute to achieving project deliverables. This program introduces participants to the principles of project management while showing how to integrate engaging, team-building elements into the process. Through interactive methods, practical tools, and real-world examples, participants will learn how to balance discipline with creativity, structure with flexibility, and seriousness with enjoyment. The outcome is a project culture that not only delivers results but also sustains morale, innovation, and commitment.

### **Program Objectives**

This program aims to:

- Learn the fundamentals of project management.
- Learn the technique of planning, executing, and controlling a project.
- Promote the fun environment in the project team to enhance the commitments of the team members.

### **Learning Outcomes**

After completing this program, participants should be able to:

- Understand the fundamentals of Project Management and Team Development.
- Manage the team dynamic and communication.
- Learn the skill and technique of executive project activities.
- Implement a fun environment to manage and control the project.

### **Who should attend?**

Project Manager, Project Sponsor, Project member, or any of the stakeholder who are directly or indirectly involved in the project.

**Methodology**

Case studies, forum discussion, role-play, presentations, gamification

## Program Outline

Time	Day One
9.00am–10.30am	<p><b>Fundamental and Challenges of Project Management</b></p> <p>Understanding the fundamentals of project management will increase the chances to achieve project deliverables. In this module, the participant will learn the concept and challenges of project management.</p>
10.30am-11.00am	<p><b>Break and Networking</b></p>
11.00am-1.00pm	<p><b>Project Planning and Task Prioritization</b></p> <p>Every successful project starts with a great plan; this session will focus on the importance of project planning and prioritising the task. The participant will learn how to create project objectives, schedule and break down each deliverable to better oversee and manage the complex deliverable.</p>
1.00pm-2.00pm	<p><b>Lunch Break and Networking</b></p>
2.00pm-3.30pm	<p><b>Team Dynamic and Communication</b></p> <p>To succeed in a project, it is crucial to communicate effectively among the team members. Applying effective and fun communication methods will help enhance the trust, responsibility, teamwork, and commitment of the team towards the project. Participants were involved in team forming development; these include how to resolve team storming and conflict.</p>
3.30pm-4.00pm	<p><b>Break and Networking</b></p>
4.00pm-5.00pm	<p><b>Time Management</b></p> <p>Time and schedule were classified as one of the biggest constraints of a project. It was assumed that any schedule delay could impact the overall project in terms of cost and scope. The participant will learn self-management tips and how to utilize the technologies to keep track of the project schedule.</p>